

Standard Code	Standards
PK-MA-CC.01.00.0	Counts to 20 by ones
PK-MA-CC.02.00.0	Recites numbers in correct sequence and understands numbers come "before" or "after" one another; tells what number (1-10) comes next in order by counting
PK-MA-CC.03.00.0	Identifies and writes numbers 1-10; Represent a number of objects with a written number 1-10
PK-MA-CC.04.00.0	Understand the relationship between numbers and quantities; connect counting to cardinality
PK-MA-CC.04.A.0	When counting objects, say the number names in the standard order, pairing each object with one and only one number name and each number name with one and only one object (one-to-one correspondence)
PK-MA-CC.04.B.0	Understands that the last number name said tells the number of objects counted
PK-MA-CC.04.C.0	Determines how many: immediate recognition of small quantities up to 3
PK-MA-CC.05.00.0	Count to answer "how many?: questions about as many as 10 objects
PK-MA-CC.06.00.0	Matches written numbers to a matching quantity of objects up to 10
PK-MA-CC.07.00.0	Compares two groups of objects (1-10) and can identify which group has more
PK-MA-G.01.00.0	Recognize and name objects in the environment using names of shapes and describe the relative positions of these objects using terms, such above, below, beside, in front of, behind and next to
PK-MA-G.02.00.0	Correctly names shapes regardless of their orientations or overall size; Understands directionality, order, and position of objects, such as: up, down, in front, behind
PK-MA-G.03.00.0	Model common shapes (circle, triangle, square, rectangle) in the world by building shapes from components (sticks, clay, etc.) and draw shapes
PK-MA-MD.01.00.0	Describe measurable attributes, such as, length or weight; Measures objects by comparison of lengths(shorter, same, longer); Compares weight of objects (heavier, lighter)
PK-MA-MD.02.00.0	Sort, order, and classify by one attribute. Groups or orders objects by one characteristic; then regroup them using a different characteristic and indicates the reason
PK-MA-MD.03.00.0	Classify objects into given categories; count the number of objects in each category and sort the categories by count. Limit total number of objects to 10
PK-MA-MD.04.00.0	With teacher support, create graphs using physical objects
PK-MA-NBT.01.00.0	Makes sets of six to ten objects and then describes the parts; identifies which part has more, less, or the same (equal); counts all or counts on to find how many
PK-MA-OA.01.00.0	Joins two sets of objects to make one larger set with up to 10 items; identifies the new number created when quantities are joined
PK-MA-OA.02.00.0	Separates two sets of objects to make a smaller set (beginning with a quantity up to 10); identifies the new number created when quantities are separated
PK-MA-OA.03.00.0	Recognizes or repeats sequences of sounds, shapes, or colors
PK-MA-OA.04.00.0	Continue simple patterns (ABA); (What comes next?)