

Standard Code	Standards
ELK-TECH.CI.01.00.0	Begins in Grade 1.
ELK-TECH.CI.02.00.0	Create original works as a means of personal or group expression
ELK-TECH.CI.02.A.0	Use digital creativity tools to develop ideas and create a project.
ELK-TECH.CI.03.00.0	Use models and simulations to explore complex systems and issues
ELK-TECH.CI.03.A.0	Explore and identify models and simulations.
ELK-TECH.CI.04.00.0	Identify trends and forecast possibilities
ELK-TECH.CI.04.A.0	Observe and extend patterns.
ELK-TECH.CC.01.00.0	Interact, collaborate, and publish with peers, experts, or others employing a variety of digital environments and media
ELK-TECH.CC.01.A.0	Communicate with others as a whole class using digital tools.
ELK-TECH.CC.02.00.0	Communicate information and ideas effectively to multiple audiences using a variety of media and formats
ELK-TECH.CC.02.A.0	Communicate information or ideas to multiple audiences via discussions or performances.
ELK-TECH.CC.03.00.0	Develop cultural understanding and global awareness by engaging with learners of other cultures
ELK-TECH.CC.03.A.0	Explore other cultures through digital resources.
ELK-TECH.CC.04.00.0	Contribute to project teams to produce original works or solve problems
ELK-TECH.CC.04.A.0	Participate in a classroom learning project using digital collaborative resources.
ELK-TECH.RIF.01.00.0	Plan strategies to guide inquiry
ELK-TECH.RIF.01.A.0	Generate key words for a search from a teacher-posed question or topic.
ELK-TECH.RIF.01.B.0	Explore a variety of information sources.
ELK-TECH.RIF.02.00.0	Locate, organize, analyze, evaluate, synthesize, and ethically use information from a variety of sources and media
ELK-TECH.RIF.02.A.0	Conduct a search using multiple keywords.
ELK-TECH.RIF.02.B.0	Use preselected sources.
ELK-TECH.RIF.02.C.0	Demonstrate knowledge of real versus make-believe.
ELK-TECH.RIF.02.D.0	Sort information into major topics.
ELK-TECH.RIF.02.E.0	Identify and follow rules regarding the use of information resources.
ELK-TECH.RIF.03.00.0	Evaluate and select information sources and digital tools based on the appropriateness to specific tasks
ELK-TECH.RIF.03.A.0	Identify and explain the process to complete a specific task.
ELK-TECH.RIF.04.00.0	Process data and report results
ELK-TECH.RIF.04.A.0	Recall and restate ideas.
ELK-TECH.CPD.01.00.0	Identify and define authentic problems and significant questions for investigations
ELK-TECH.CPD.01.A.0	Collaborate as a class to select an essential question to research using digital resources.
ELK-TECH.CPD.02.00.0	Plan and manage activities to develop a solution or complete a project

Standard Code	Standards
ELK-TECH.CPD.02.A.0	Participate in a group learning project using digital tools to answer a question.
ELK-TECH.CPD.02.B.0	Explore solutions or results as a class by discussing data collected.
ELK-TECH.CPD.03.00.0	Collect and analyze data to identify solutions and/or make informed decisions
ELK-TECH.CPD.03.A.0	Recall information in order to problem solve.
ELK-TECH.CPD.04.00.0	Use multiple processes and diverse perspectives to explore alternative solutions
ELK-TECH.CPD.04.A.0	Students will use multiple ideas and processes to explore alternative solutions to problems, using digital tools and resources provided by the teacher.
ELK-TECH.DC.01.00.0	Advocate and practice safe, legal, and responsible use of information and technology consistent with our Catholic values
ELK-TECH.DC.01.A.0	Identify use of personal devices and when it is appropriate to use them.
ELK-TECH.DC.01.B.0	Identify and articulate rules for the use of digital tools as defined by school board policy and procedures.
ELK-TECH.DC.01.C.0	Discuss why it may be dangerous to visit certain Internet sites.
ELK-TECH.DC.01.D.0	Recognize and discuss why there are rules for using technology at home and at school.
ELK-TECH.DC.02.00.0	Exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity
ELK-TECH.DC.02.A.0	Recall and relate positive experiences using technology to work with others or to accomplish something.
ELK-TECH.DC.03.00.0	Demonstrate personal responsibility for lifelong learning
ELK-TECH.DC.03.A.0	List and discuss reasons why learning is important to individuals.
ELK-TECH.DC.04.00.0	Begins in Grade 5
ELK-TECH.DC.05.00.0	Develop an understanding of the cultural, historical, economic and political impact of technology on individuals and society.
ELK-TECH.DC.05.A.0	Recognize and discuss examples of technology used in daily life.
ELK-TECH.TOC.01.00.0	Understand and use technology systems
ELK-TECH.TOC.01.A.0	Identify basic technology terms.
ELK-TECH.TOC.01.B.0	Identify technology application for a given activity/project.
ELK-TECH.TOC.01.C.0	Demonstrate knowledge of electrical safety when using computers and other technology.
ELK-TECH.TOC.02.00.0	Select and use applications effectively and productively
ELK-TECH.TOC.02.A.0	Use input device(s) to perform computer functions such as accessing an application, indicating a choice or activating a link. Use the keyboard to type letters and numbers. Know how to use special key functions.
ELK-TECH.TOC.02.B.0	Use technology to identify letters and numbers and differentiate between them.
ELK-TECH.TOC.02.C.0	Use an interactive presentation system as part of classroom work.
ELK-TECH.TOC.02.D.0	Identify and use common navigational elements of a web page.
ELK-TECH.TOC.02.E.0	Demonstrate appropriate use of log-in procedures.
ELK-TECH.TOC.03.00.0	Troubleshoot systems and applications

Standard Code	Standards
ELK-TECH.TOC.03.A.0	Devise a class plan on how to solve different types of technology problems.
ELK-TECH.TOC.04.00.0	Transfer current knowledge to learning of new technologies
ELK-TECH.TOC.04.A.	Transfer knowledge of technology used at home to technology that will be used at school.